Pablo Espinosa

Began working for Sony in 1996 as a Hardware Design Engineer in the Trinitron CRT Computer Display Division. Starting in 2001 he joined the TV consumer group and helped introduce and design the first LCD TVs for Sony to the US market. In 2003 he began to actively work as a Video and Picture Quality designer for LCD TVs in the Consumer TV organization. Today Pablo is a member of the the Sony Visual Products of America team and is responsible for Picture Quality for Sony TVs across the Americas region. In 2016 Pablo was named a Samurai in the North American Sony Organization.